

SENIORS 60'S-50'S RULES

- PITCHER MUST PITCH BALL & ESTABLISH HIMSELF BEHIND THE SCREEN BEFORE HE CAN MAKE A ATTEMPT AT THE BALL.
- SCREEN MUST BE INSIDE OF THE PITCHING CIRCLE
- PLATE BLACK MATT IS A STRIKE
- 6-10 PITCHING HEIGHT, 1-1 COUNT TO START
- 5 RUN CAP PER INNING
- PITCHING MASK IS OPTIONAL
- NO OUT IF TEAM IS SHORT GUYS DRUING LEAGUE PLAY, TOURNAMENT IT IS AN OUT
- 3 HOME RUNS PER GAME
- 60'S PITCHING SCREEN IS MANDATORY
- 50'S PITCHING SCREEN IS OPTIONAL, MUST DECIDE AT THE BEGINNING OF THE GAME. CANNOT CHANGE THIS DECISION LATER
- IF A TEAM IS DOWN 8 RUNS INTO THE LAST INNING-FLIP FLOP RULE
- UMPIRE WILL ANNOUNCE LAST INNING BEFORE INNING IS STARTED
- LAST INNING IS NO CAP RULE
- 60'S-TEAM NAVY CLUB AND TEAM MARTIN GET 5 RUNS SPOTTED. INNINGS 1 TO 5, 1 RUN PER INNING
- 60'S BALL HIT OUT OF THE INFIELD IS AN AUTOMATIC BASE HIT
- GUYS CAN OVER RUN BASES AND CAN ALSO AVOID COLLISION BY GOING TO SIDE OF THE BASE
- GAME BALLS MUST BE CLASSIC M BALLS
- BATS MUST BE 1.20
- NO 1.21 BATS ALLOWED